

LARGEST EDUCATIONAL GAME EVER

# SKOOLBO

Go! **GB** Kids Go!



Parent Guide

August 2015

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*Our dream is that every child learns to read and gains confidence with numbers... these are life's essentials. We believe technology can dramatically help and that the best way to do it is to make it lots of fun and to make it FREE!*

# 1 Welcome

We are thrilled to welcome your family to Skoolbo!

Skoolbo has been created for one purpose – to help ensure every child masters reading, basic numeracy and now languages. All aspects of the design of the program have this in mind. We believe inherently in the value of motivating children to love their learning.

Skoolbo is accessible free to everyone. Schools and parents will have the opportunity to upgrade to an inexpensive premium version.

Children are provided with accounts that grant full use of the program at home and school. There is no advertising on Skoolbo and there are no in-app purchases. Children are not able to communicate on Skoolbo and there is no possibility of unsafe interactions.

Please share with us your child's Skoolbo experiences and help us create the best possible learning program for children.

Thank you for joining us on the Skoolbo journey.

With very best wishes,

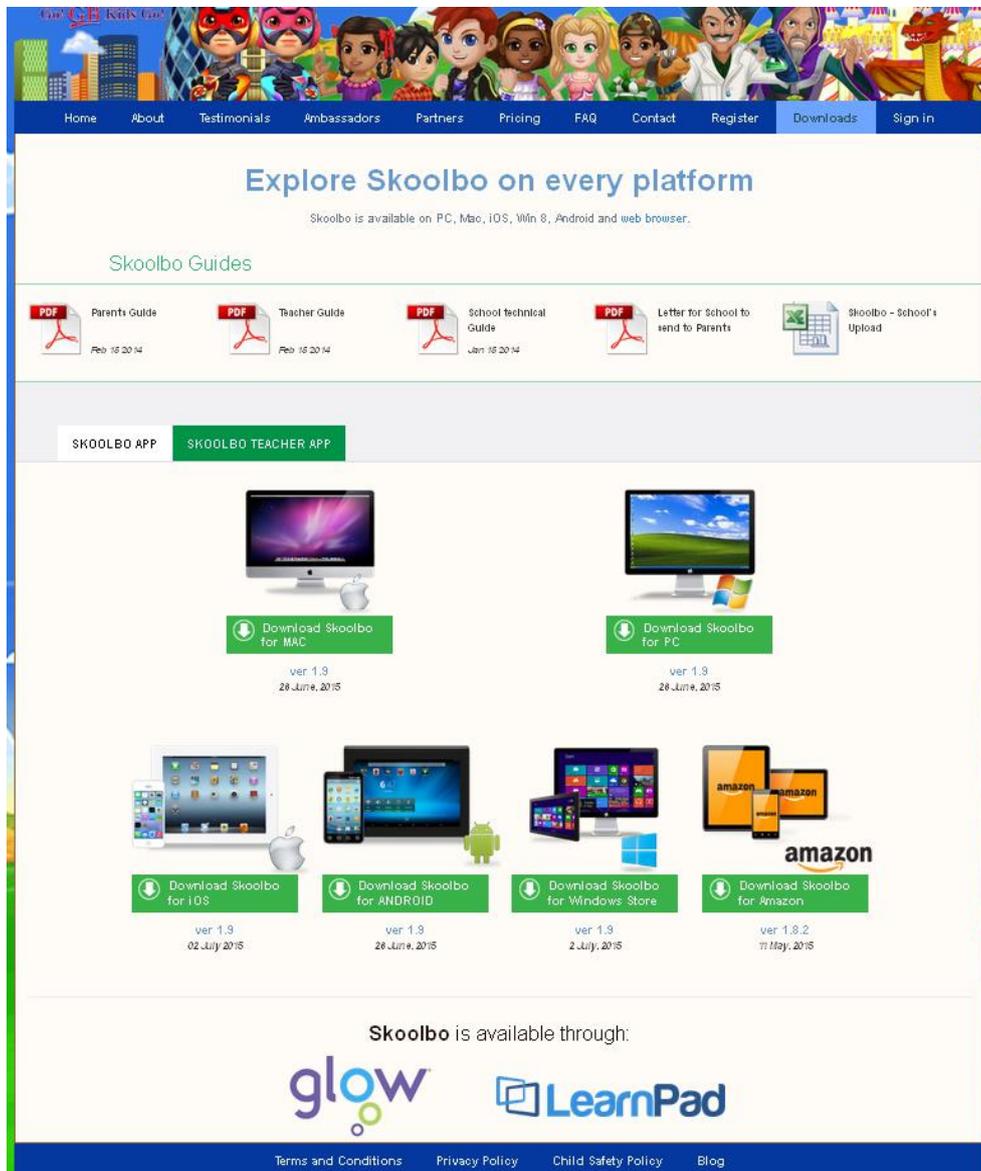
Shane Hill – Skoolbo Founder



## 2 Getting Started

### 2.1 Download and Install Skoolbo

Visit <http://www.skoolbo.co.uk/downloads> to download the Skoolbo software.



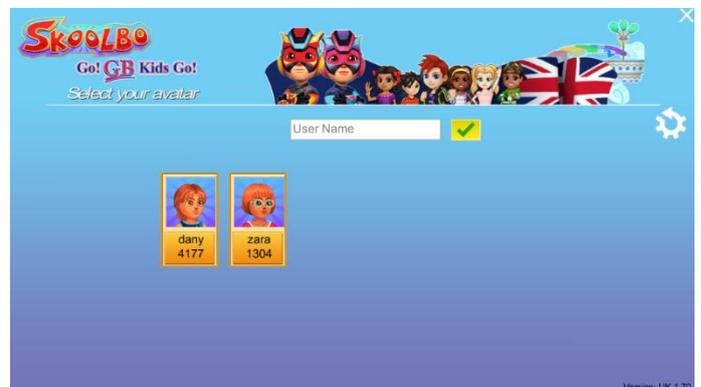
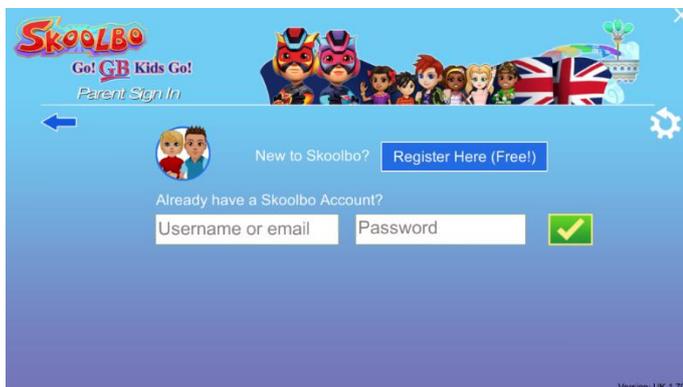
#### Important

When downloading the app version from iTunes or Google Play, be sure to get the **Skoolbo UK** version (Skoolbo – Go! GB Kids Go!) and not the US version as your account will not work for this one!  
Please contact [info@skoolbo.co.uk](mailto:info@skoolbo.co.uk) or 020 8319 5918 - for technical assistance.

- See Page 4 of the Technical Guide for further downloading instructions

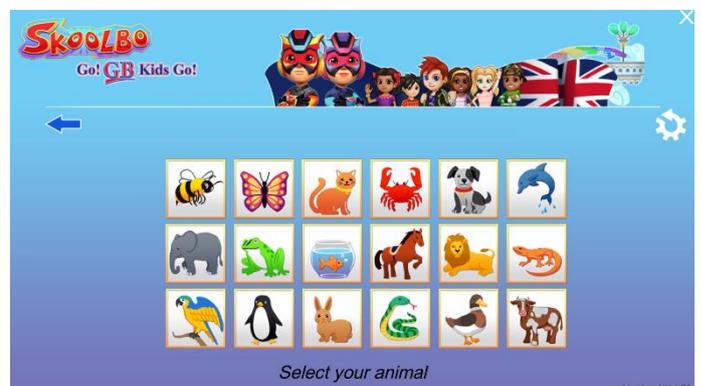
## 2.2 Configure your Device

- Open the tablet or desktop app
- Select Parents
- If you have a parent account please log in with it here
- If you don't have a Skoolbo account, please see page 17 to create a new student account or contact your school
- After the first sign in, the app will automatically remember your child's account. You may do this for multiple children accounts



The 'sign in' process has been specifically designed so that children as young as 4 may do it independently.

By default, all student account passwords are set to



## 3 Playing Skoolbo

### 3.1 Customising your Avatar

- Avatars are an extremely important element for helping the child take ownership of their learning within the program. We want children to genuinely feel that they are in an exciting learning world



### 3.2 Explore the main page

- This is the Skoolbo main page.
- From here children can:
  - ✓ Play a game
  - ✓ Exchange their Bo Coins for toys, racers and racing worlds
  - ✓ Go into their house and view their collection
  - ✓ Select a different racer
  - ✓ Play a 'Language Dragons' game
  - ✓ View their recently sent Duelbos
  - ✓ View and add friends to Duelbo
  - ✓ Customise their avatar
  - ✓ See how they are progressing towards various rewards
  - ✓ View the Leaderboard



Main Page

The image shows a colorful 3D-rendered main page for 'Skoolbo GB Kids Go!'. A central character, a girl in a red jacket, stands on a path leading to a 'PLAY!' archway. The background features a castle-like building, a house, and a plane. A purple dragon is on the left, and a yellow star with '11,263' is in the bottom left. At the top right, there's a stats bar with '10,949 total answers', a gift icon, a dragon icon, and a trophy icon. A 'RECENTLY SENT DUELBO' banner is also present. At the bottom, a navigation bar includes 'Parents', 'Friends', 'Contents', 'Leaderboard', and a gear icon for settings.

'Rewards Star' where children can exchange their Bo Coins!

Click to play a learning game

Total number of correct answers

Short, medium, long term learning goals and progress to date

View recently sent Duelbos

Click to play a 'Language Dragons' game

My House

My Plane - click to change

11,263

Parents Friends Contents Leaderboard

**Bo Coins** – rewards for learning (new player is given 1000 to start)

Click to change avatar's appearance

Link with parents to share child's progress\*

Add friends to challenge them to a Duelbo

Displays full contents of the curriculum

Settings - includes volume control and log out

\*children earn 2,000 Bo coins as a reward for adding their first parent

### 3.3 Play a Game

- Click **Play** on the main page
- You will be taken to the **Warp Room** where players are selected to race against you in a learning game
- The game is designed to allow the child to race against a real player and/or one of the characters from the Zalairos.



- The first four games on Skoolbo are **pre-tests**
- The results from the **pre-tests** are used to set the correct level for individual students
- The **Skoolbo Spiral Learning Algorithm** then continues to re-assess after each game. An ideal blend of new, not yet mastered and revision content is presented to each child.



- Once a game has been completed the player has the option to either play the same game again using the Replay button (the red circular arrow) or play the next game, selected by the games algorithm (Play button).

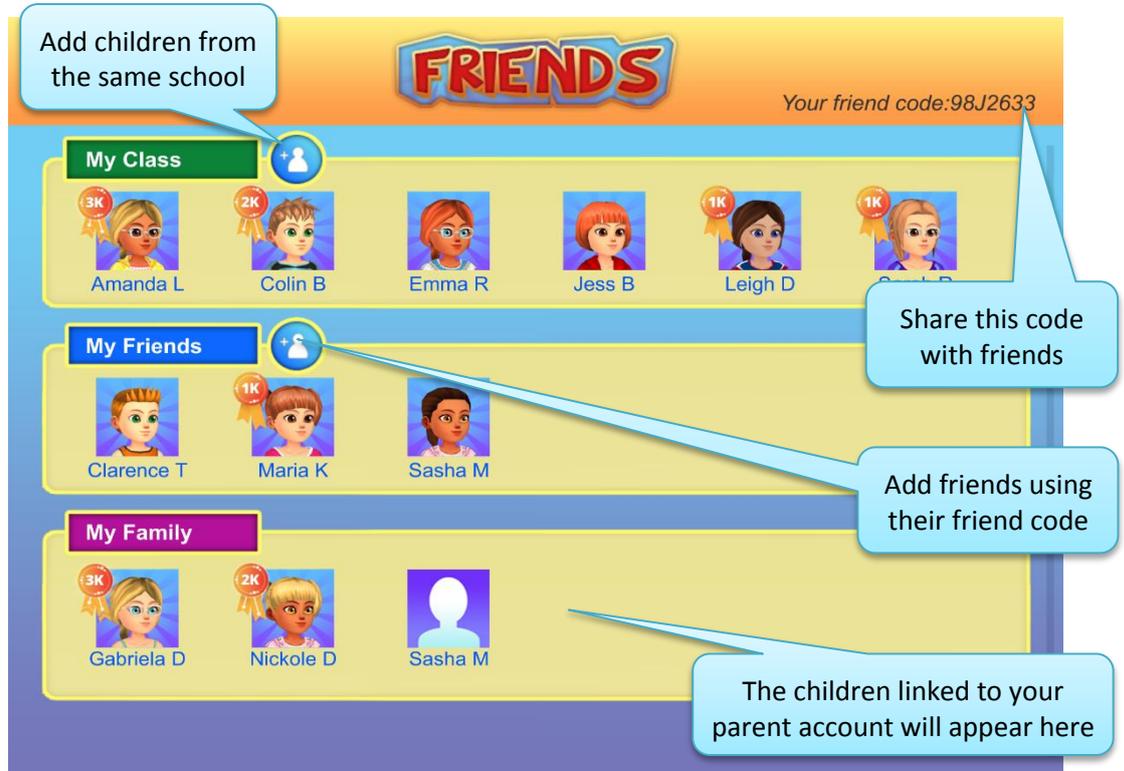
Click to replay the same game



### 3.4 Duelbo

When a player scores a personal best in the game they are rewarded with the opportunity to send a **Duelbo** to a friend who can choose to accept the challenge and try to beat their score or simply say ‘No thanks!’

Players can view their friends list by selecting the ‘Friends’ tab from the Main Page (see page 7)



To send a Duelbo, select one of three friends. They will be randomly selected from a player's friend list.



When a player receives a Duelbo they can choose to accept or decline the challenge.



It takes one hour for a **Duelbo** to reach the selected friend.

**Duelbo** can be found in Skoolbo UK v1.9 and above. Please remember to update your software to the latest version available.

### 3.5 Game Content

- The full curriculum may be selected from the **Contents** section accessed from the main page (see p. 7)



### 3.6 Language Dragons

It's now possible to learn French, Spanish and Mandarin on the Skoolbo platform. Children have the opportunity to hear common words and phrases in their chosen language before testing their new skills in this exciting dragon racing game.



- Clicking the dragon from the main page will lead players to the language selection



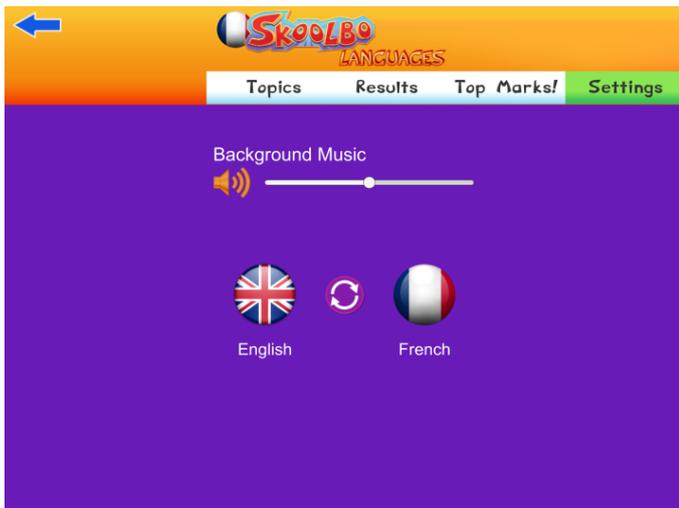
- Players can select the language they'd like to practise



- Select a topic. 3 stars and a dragon signify that the topic is mastered



- Players can practise a topic before playing. Click 'Play' to start a game



- To hear words and phrases spoken in English, go to 'Settings' and reverse the language icons. Children can practise reading in their chosen language. Alternatively it can help those who are learning English as an additional language

Topic	Score	Highscore
Basic expressions	41/43	23
Colours	45/47	25
Numbers	13/15	13
Making friends	-	-
Months	-	-
Numbers 2	-	-

- Check results and accuracy from the 'Results' tab.

Note: Skoolbo Language Dragons can be found in Skoolbo UK v1.9 and above.

### 3.7 Rewards



- **Bo Coins** may be exchanged for rewards items at the **Rewards Star**
- The **Rewards Star** can be accessed by clicking on the star on the main page
- **Bo Coins** are earned by playing learning games
- Bo Coins **cannot** be purchased with real money.



- Enter **My House** by clicking on the house on the main page
- Rewards acquired are stored here
- Award ceremonies are saved and can be replayed from the television set.



- A new racing vehicle may be selected by clicking on the **plane** from the main page
- More racing vehicles can be acquired from the **Rewards Star**



- The player's avatar turns into a superhero every time 1,000 correct answers are complete
- Select  to turn this function on or off



### 3.8 Settings

**Settings** (the red cog) at the bottom right of the Skoolbo main screen can be used to:

- change volume levels
- change a password
- log out
- exit the game.

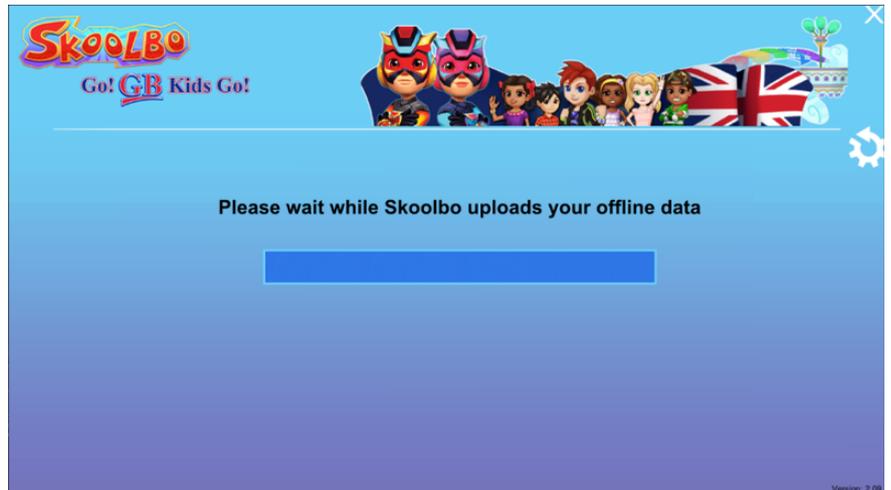


### 3.9 Offline Mode

- 'Offline' will appear in the bottom left corner of the main screen if there isn't an internet connection.

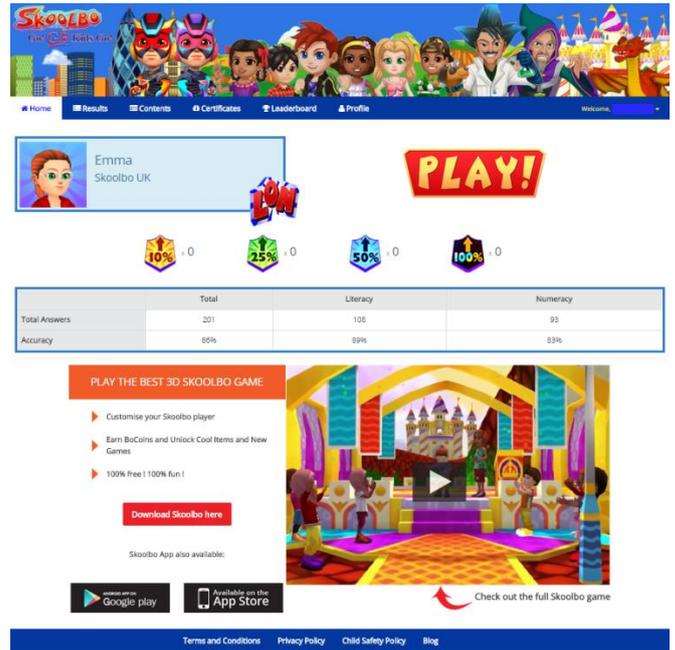


- The next time you start Skoolbo with an internet connection after being offline; your data will be uploaded and synced.



# 4 Web Browser Version

- If you encounter difficulties with running the downloaded software, you may use the web browser version by signing in at <http://dashboard.skoolbo.co.uk/> with your child’s account. It’s a simpler 2D interface and has the same content but is not as much fun for the children
- All certificates earned can be viewed and downloaded from the Certificates tab of the Student dashboard



Background music volume can be controlled here



**Note:** The browser version is not available when using Tablets.

# 5 Parent Dashboard

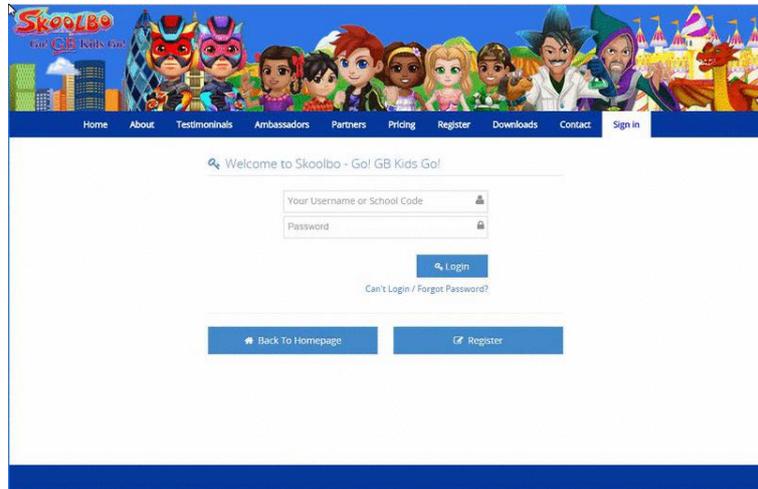
The Parent Dashboard allows parents to view their child’s results. The Parent Dashboard is web browser based and accessed via <http://dashboard.skoolbo.co.uk/>. Enhanced reports will be available soon.

## 5.1 Sign in

- Sign into the **Parent Dashboard** by entering your username (your email address) and password provided in your confirmation email from Skoolbo.

**Please note:**

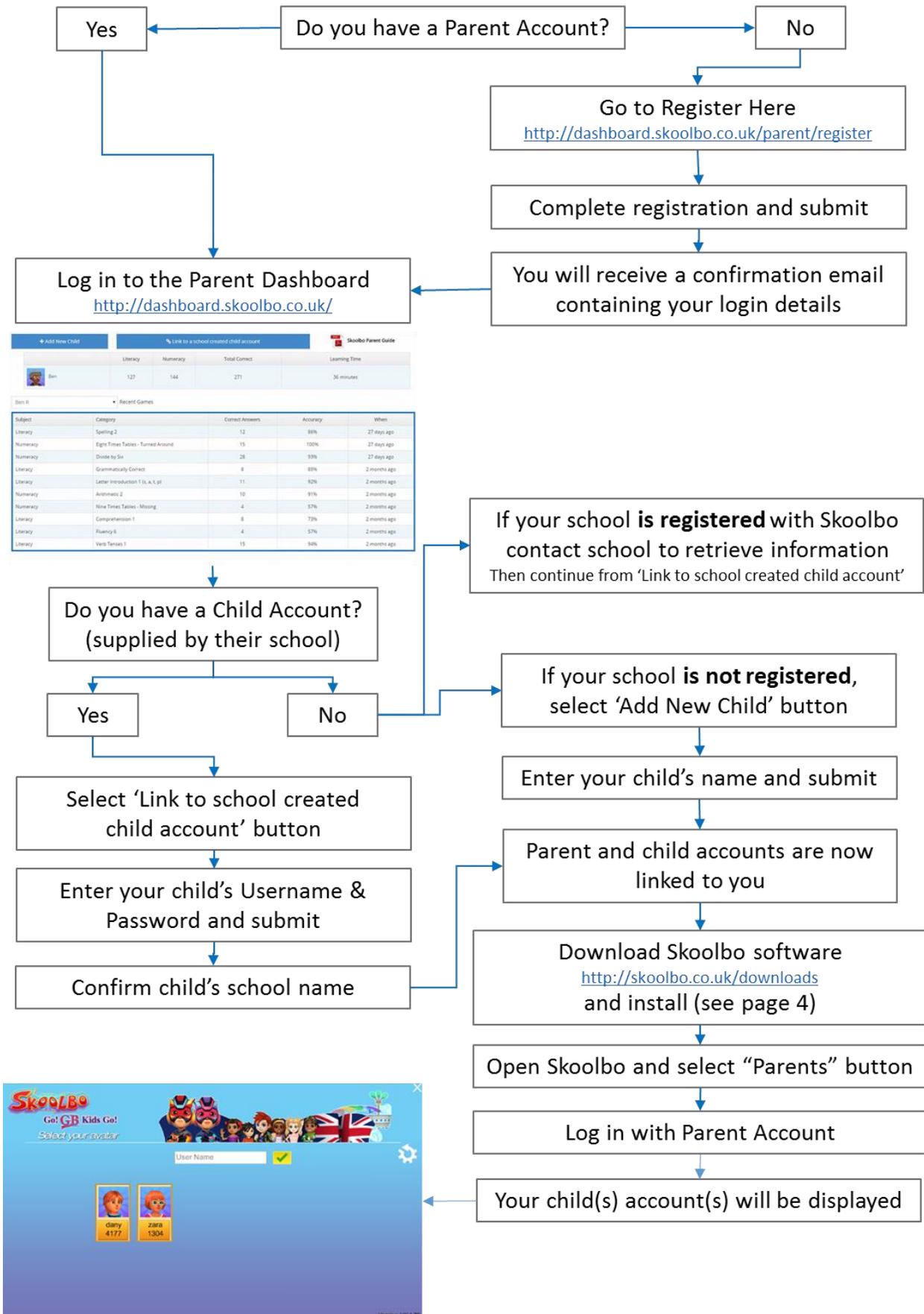
*if you sign in using your child’s username and password, you will be accessing the web browser version of the game and not the Parent Dashboard.*



## 5.2 Home Page

	Literacy	Numeracy	Language	Total Answers	Learning Time
Alex	7,315	3,511	132	10,958	15 hours 54 minutes
Gabriela	2,160	1,672	0	3,832	8 hours 14 minutes
Nickole	1,898	1,134	122	3,154	8 hours 42 minutes
Sasha	-	-	0	-	-

### 5.2.1 Create New Student Account



### 5.3 Results

**Select child**

**Expand to see full content**

**Select Literacy, Numeracy or Languages results**

**Mastery Key**- Indicates the extent to which a child has mastered the concept

**Set specific games** for your child to play next time they log in to Skoolbo

**Improvement Icons**- indicates the percentage of improvement within a topic

**Curriculum content**

**Printable versions of certificates earned**

	Total	Literacy	Numeracy	Languages
Total Answers	10,958	3,515	3,511	132
Accuracy	96%	95%	96%	92%

Category	Total Answers	Mastery Level	Set Task
Letter Introduction 1 (s, a, t, p)	157		
Listening 1	106	25%	1
Sound Introduction 1 (s, a, t, p)	69		
Letter Introduction 2 (n, i, m, d)	139		2
Blending 1	88		
Sound Introduction 2 (d, l, m, n)	96	10%	
Word Introduction 1	170	10%	
Letter Introduction 3 (g, o, c, k)	109		
Vocabulary 1	44		
Sound Introduction 3 (g, k)	106		
Letter Introduction 4 (e, u, r)	128	10%	
Blending 2	90		
Sound Introduction 4 (e, r, u)	64		
Word Introduction 2	112	25%	
Letter Introduction 5 (h, b, f, l)	139		
Blending 3	127		
Sound Introduction 5 (h, b, f, l)	37		
Word Introduction 3	139	10%	
Letter Introduction 6 (j, v, w, x)	88		
Sound Introduction 6 (h, b, f, l)	90	25%	
Letter Introduction 7 (y, z, q)	87		
Word Introduction 4	202		
Sound Introduction 7 (y, z, qu)	113		

**Setting Tasks**

Setting tasks will result in specific games being served to the player. Click once or twice to determine the number of tasks. Clicking for a third time will delete the set task(s).

## 5.4 Leaderboard – Parent and Student Dashboards

The leaderboard in the **Parent Dashboard** displays the top 100 children on Skoolbo for the current week.

5 days 00h 27m 35s				
Rank	Player			Score
1		Bethany C - BLWYDDYN-4, YSGOL GYNRADD TY-CROES		2,109
2		Callum N - P6-7, CANMORE PRIMARY SCHOOL		2,000
3		Karishma S - 5A, GAYWOOD COMMUNITY PRIMARY SCHOOL		1,967
4		Jacob T - 6B, GAYWOOD COMMUNITY PRIMARY SCHOOL		1,816
5		Daniel M - YEAR-5, ALL SAINTS COFE PRIMARY SCHOOL		1,489
6		Ash B - Y6C, OASIS ACADEMY HENDERSON AVENUE		1,327
7		Ruby R, Skoolbo International		1,237

The leaderboard in the **Student Dashboard** displays the top 100 children, classes and schools in the UK, as well as the top 100 children in the same region, school and class as yours.

3 days 21h 37m 16s						
Pupils		Classes	Schools	My State	My School	My Class
Rank	Player					Score
1		Benjamin L - 6B, GAYWOOD COMMUNITY PRIMARY SCHOOL				3000+
2		Daniel M - YEAR-5, ALL SAINTS COFE PRIMARY SCHOOL				3000+
3		Samuel W - 5J, THE TWYN SCHOOL				2,956
4		Isaac M - 6B, GAYWOOD COMMUNITY PRIMARY SCHOOL				2,834
5		Callum N - P6-7, CANMORE PRIMARY SCHOOL				2,814
6		Kiran M - KESTREL, GREEN OAKS PRIMARY SCHOOL				2,528
7		Ash B - Y6C, OASIS ACADEMY HENDERSON AVENUE				2,293

**Please note leaderboards are reset weekly**

## 5.5 Profile: Parent

- All fields can be edited
- If you wish to change your password, choose a new one and then type it in twice to confirm
- Parent profile is also accessible by clicking on the down arrow in the Welcome tab.

## 5.6 Profile: Children

- Use the Edit button to change a child’s password and name
- 'Add New Child' and 'Link to a school created account' can be accessed from the dashboard homepage

## 6 Troubleshooting

### 6.1 Unable to log in

If you have difficulties logging in to **Skoolbo UK**, please check the following:

- Are you using the Skoolbo UK website? - **Your login details will only work at <http://dashboard.skoolbo.co.uk/>**
- Are you using the Skoolbo UK downloaded software or app? - **Your login will only work on the software downloaded from <http://skoolbo.co.uk/downloads>**
- Login fields are case sensitive. - **Please make sure you enter your login details exactly as provided by the Skoolbo Team.**
- Is your Skoolbo software/app in offline mode, indicated by the word 'Offline' in the bottom left corner of the sign-in page of the game?- **Please check your internet settings on your device.**

If you are still not able to log in please contact us at [info@skoolbo.co.uk](mailto:info@skoolbo.co.uk).

### 6.2 Can't play on the Skoolbo website

Playing from the Skoolbo UK website requires one of the following web browsers:

- IE 8 (Adobe Flash version)
- IE 9 or above
- Firefox
- Google Chrome
- Safari.

The web browser version requires internet connectivity. If still unable to play, please update your browser.

**Note:** The browser version is not available when using Tablets.

### 6.3 Game crashing

**Problem** – if the game shuts down unexpectedly.

- Please check that your system/device meets the following specification requirements
  - CPU: Core 2 Duo
  - RAM: 4 GB
  - OS: Windows XP SP1
  - Windows 7 or OSX 10.4 and up
  - DirectX (Windows): Version 9.0c
- Please check that your Direct X (Windows) & Graphics Card Drivers are up to date

- Please close all other unnecessary programs to free up memory and try starting the app again

**Problem** - the game shuts down unexpectedly and displays a ‘Crash Report’ error message. Please follow the steps below:

- Note the folder name indicated by the crash error message. (e.g., ‘2014-06-24\_123456’)
- Open My Computer and navigate to the Skoolbo UK folder, usually in ‘C:\Skoolbo UK’
- Look for the folder indicated by the crash error message.
- Right click the folder and select ‘Send to > Compressed (zipped) folder’
- Attach the resulting zip file (e.g., ‘2014-06-24\_123456.zip’) to an email to [info@skoolbo.co.uk](mailto:info@skoolbo.co.uk) and send it to us.

## 6.4 Proxy issues detected

**Problem** - unable to log in; the message ‘Proxy issues detected’ appears on the screen.

Please open the **config.txt** file located in the root installation folder (e.g., C:\Skoolbo UK\ for Windows or Skoolbo UK.app/Contents/ for Mac) and change the following lines:

<i>Setup=auto</i> <i>Host=auto</i>	To	<i>Setup=yes</i> <i>Host='your-proxy-server-address:port'</i> <i>(e.g., Host =proxy.det.nsw.edu.au:8080)</i>
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If your proxy address supports multiple types of authentication, please change the following line:

<i>PreferAuthentication=auto</i>	To either:	<ul style="list-style-type: none"> <li>• <i>PreferAuthentication=basic</i></li> <li>• <i>PreferAuthentication=digest</i></li> <li>• <i>PreferAuthentication=ntlm</i></li> </ul>
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If you are still not able to connect, please email us a copy of your game file following the steps below

### For Windows:

- Open a blank email
- Attach a file – open Window(C:/)
- Double click on Skoolbo UK
- Double click on Skoolbo UK\_Data
- Select ‘output\_log’ to attach to email
- Please send the email to [info@skoolbo.co.uk](mailto:info@skoolbo.co.uk)

### For Macs:

- Go to Launchpad/ Console/ Unity/ Player Log
- Copy all content in a text document
- Attach the saved file in a new email
- Please send the email to [info@skoolbo.co.uk](mailto:info@skoolbo.co.uk)

## 6.5 Children's score not updating

Please check if your device is online. In case you have been using Skoolbo in offline mode, please repeat your log while connected to the internet to make sure all information has been synced.

## 6.6 No sound in Skoolbo

If you are not hearing any sound from Skoolbo please check:

- **iPad** - In settings; that the Mute function has not been enabled and that the slide switch, to silence the iPad, has not been set to the 'On' position and that the volume has been turned up on the iPad.
- **PC or Mac** – please make sure your device volume settings are on – usually located on the Taskbar of your desktop.

## 6.7 Can't access Skoolbo Language Dragons or Duelbo

The Skoolbo Language Dragons and Duelbo are available in the Skoolbo software for versions UK 1.9 and above. If a dragon is not visible on the Main Page (see page 7) then please download the latest version from

<http://skoolbo.co.uk/downloads>

## 7 How to get the best results

- **Motivate, motivate, motivate!** Do everything possible to motivate your child. Motivation comes from parents and other family members, teachers and peers. Skoolbo uses a hierarchy reward system to enhance motivation and encourage healthy use of Skoolbo.
- Please consider using **tablets for children aged six and under**. Younger children find these much easier to use than desktops and laptops. Skoolbo works on iPads (2 and higher) and most Android tablets.
- Encourage your child to use Skoolbo **four to five times per week for around 20-30 minutes** each time (this should be about ten games after which your child is rewarded with a **Lucky Prize**). This is a far more effective approach than one extended session.
- **Don't let other children (or adults) play on your child's account.** Skoolbo uses a smart algorithm that determines the most appropriate learning activities specifically for your child based on his or her recent performance. Other users could affect the level of activity presented to your child.
- **Celebrate your child's successes.** Examples include the 1,000 Correct Answers milestone and other improvement awards. Consider setting them a goal of 5,000 Correct Answers over the next 8 weeks and celebrating by a trip to the movies when achieved. A large part of the program is also dedicated to celebrating improvement shown by the child – they will receive badges for improving skills by 10%, 25%, 50% and 100%.
- **Download Skoolbo UK FanClub App** (when released) and play learning games with your child – they will love it! We especially recommend grandparents and other special family members being involved in this.
- The app **can also work offline**. Many children play in the car!

## 8 Zalairos Adventures



Download Skoolbo’s Zalairos Adventures! There are 25 audio books with more than 12 hours of enthralling content! Simply search ‘Zalairos Adventures’ in the iTunes or Google Play app stores.

The Zalairos Adventures are designed to instil a love of stories in children. They are a wonderful series filled with dastardly villains and impossible predicaments.

The stories have been developed to help children with their reading and comprehension skills. They are beautifully illustrated and narrated.

At the end of each story there is a comprehension section. Children can choose between listening to stories or reading independently.

The Zalairos are the characters that the children will often play against in Skoolbo.

The Zalairos have an interest age of 5 to 12 and a reading age of 8+.



## 9 Contact Us

### Skoolbo UK Ltd

Unit 23, The IO Centre,

Royal Arsenal

London

SE18 6RS

<http://skoolbo.co.uk/>



[info@skoolbo.co.uk](mailto:info@skoolbo.co.uk)



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020 8319 5918